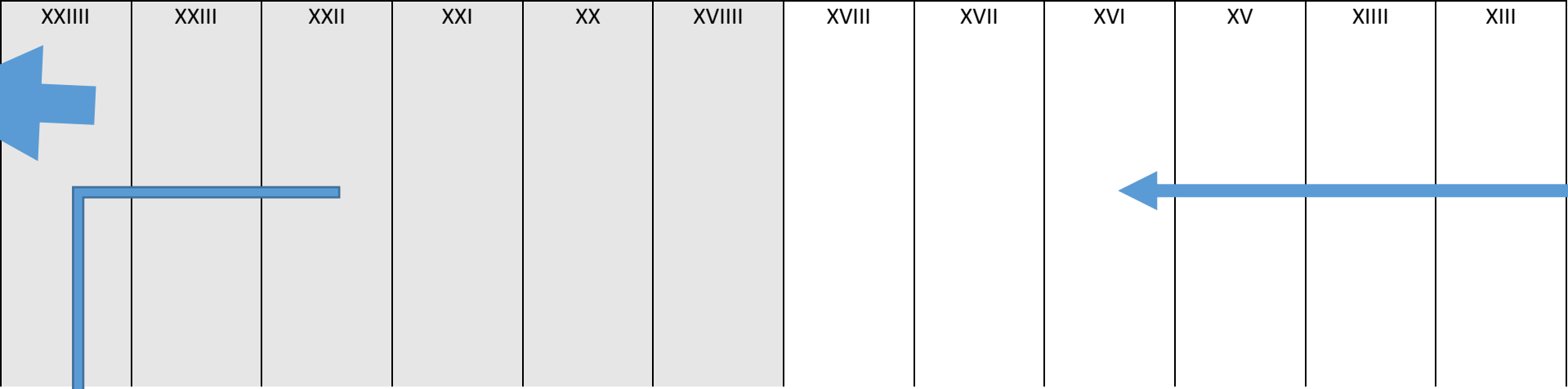
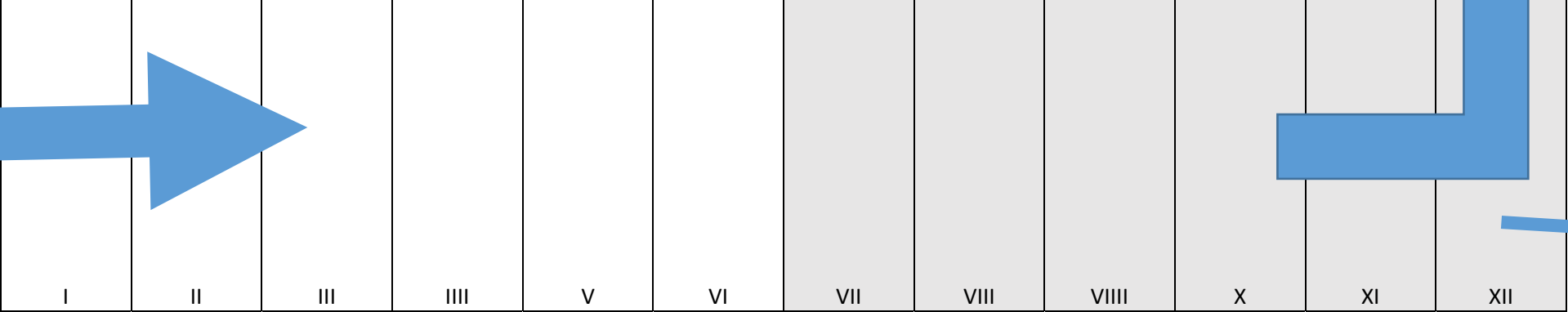


**Player 1 endzone**



**Player 2 start**

**Player 1 start**



**Player 2 endzone**